

Debbie Young

Animation, 3D Art,
Multimedia,

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debbie@sweetdreamsstudiosinc.com

EXPERIENCE:

2004-Present
Multimedia Projects/3D Animator
Sweet Dreams Studios, Inc.
Raleigh, NC 27616

- 3D Models and Animation.
- Corporate collateral design.
- App Design.
- VR App and Game creation and training.
- Teaching and Software Training.

Clients: Vaughn College of Aeronautics, Franklin Ogdensberg Mineralogical Society, Jade Learning, NC State University, Wake Technical Community College, Living Arts College and Youth Digital Studio.

9/03-12/03 Digital Artist/Animator
Academy Award Nominated Short:
Lorenzo
Disney Feature Animation
Los Angeles, California 90001

3/01-8/03 Animator/Rigger
Bond, Tiger Woods, Slipshod
Electronic Arts
Redwood City, California 94061

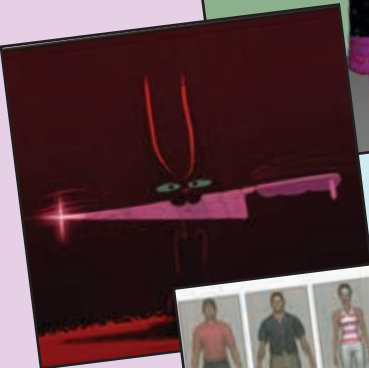
9/00-6/02 Instructor
Academy of Art College
San Francisco, California 94101

3/00-3/01 3D Modeler/Animator
Luuloo.com
San Francisco, California 94101

1995-1999 Paintbox Artist/Designer
Today Show and Nightly News
NBC Broadcast Creative Services
New York, NY 10001

1986-1994 Art Director/Designer
Waldwick, NJ 07463

Clients: AT&T, Boehringer Ingelheim, Ciba Geigy,
GlaxoSmitKline, Lederle Laboratories, Lucent
Technologies, MerckSharpe and Dohme,
Scholastic Inc. and Volvo of NorthAmerica.



ART AND DESIGN SKILLS:

- Fine Art
- Classically Trained Painter
- Traditional Drawing

SOFTWARE SKILLS:

- Game Engines:
- Unity
 - Unreal

- Animation:
- Maya
 - Substance Painter

Adobe Creative Cloud:

- Photoshop
- Illustrator
- In-Design
- After Effects
- PremierePro

App Design:

- Inkscape
- Clickteam Fusion

Office Management:

- Microsoft Word
- Microsoft Excel
- Microsoft Powerpoint
- Quickbooks

Coding:

- MEL
- Python
- PyMel
- C# Scripting

EDUCATION:

Pratt Institute
Brooklyn, NY 11205
BFA with honors

William Paterson
University
Wayne, NJ 07474
MA with honors

**“TO DESIGN IS TO COMMUNICATE
CLEARLY BY WHATEVER MEANS
YOU CAN CONTROL OR MASTER.”
MILTON GLASER**